A rule that assigns a number to each outcome of an experiment is called a **random variable.** Capital letters are often used to represent random variables.

For example, a random variable X can represent the sum of the face values of two six-sided dice. The random variable may take on any number in the set $\{2, 3, ..., 12\}$.

We can construct the probability distribution associated with a random variable.

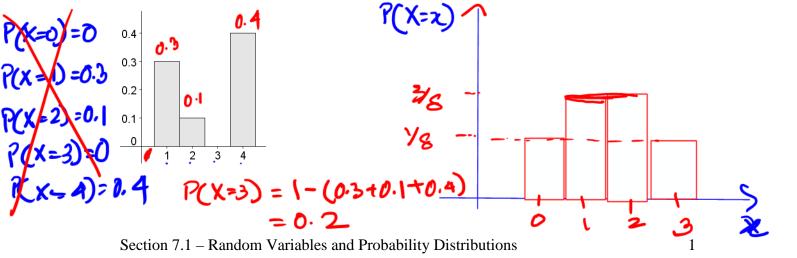
If $x_1, x_2, x_3, ..., x_n$ are values assumed by the random variable X with associated probabilities $P(X = x_1) = p_1$, $P(X = x_2) = p_2$, ..., $P(X = x_n) = p_n$, respectively, then the probability distribution of X may be expressed in the following way.

| x | P(X=x) | × | P(X=x) |
|-----------------------|--------|---|--------|
| <i>x</i> ₁ | p_1 | 0 | 1/2 |
| x_2 | p_2 | 1 | 18 |
| • | | | 78 |
| X _n | p_n | 3 | 3/8 |
| | | | ه ۷ د |

We can also graphically represent the probability distribution of a random variable.

A bar graph which represents the probability distribution of a random variable is called a **histogram**.

Example 1: Given the following histogram, calculate the probability that x = 3.

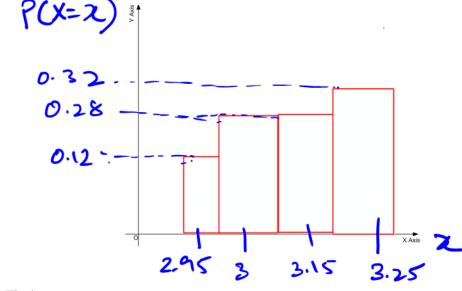


Example 2: The rates paid by 25 financial institutions on a certain day for money-market deposit accounts are shown in the accompanying table:

| Rate, % | 2.95 | 3.00 | 3.15 | 3.25 | |
|---------------------------|------|------|------|------|------------|
| Number of Institutions | 3 | 7 | 7 | 8 | Total = 25 |

a. Let the random variable X denote the interest paid by a randomly chosen financial institution on its money-market deposit accounts and find the probability distribution associated with these data.

b. Draw the histogram associated with these data.



c. Find:

$$P(X \ge 3.00) = P(X = 3) + P(X = 3.15) + P(X = 3.25)$$

 $= 0.28 + 0.28 + 0.32 = 0.88$

$$P(3.00 < X \le 3.25) = P(X = 3.15) + P(X = 3.25)$$

= 0.28 + 0.32 = 0.6