

Section 4.3 Standard Normal Calculations

As suggested in the previous section, all normal distributions share many common properties. In fact, if σ is changed to 1 and μ to 0 (center the graph), all normal distributions would be exactly the same. This is called **standardizing**. If x is an observation from a normal distribution with mean μ and standard deviation σ , the **standardized value** of x is called the **z-score** and is computed with the formula below.

$$\text{z-Score: } z = \frac{x - \mu}{\sigma}$$

A z-score tells us how many standard deviations the observed value falls from the mean.

Example 1: The average of a test was 81 with a standard deviation of 3. If a z-score of 1.52 is given, what value for x did this correspond to?

$$3 \cdot 1.52 = \frac{x - 81}{3}$$

$$4.56 = x - 81$$

$$x = 85.56$$

We can use z-scores to “standardize” values that are on different scales to compare them.

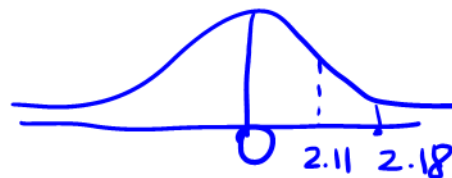
Example 2: Carrie took the ACT and scored 31. Cindy took the SAT and scored 1390. If both tests are normally distributed, who did better? The ACT has a mean of 21.1 and a standard deviation of 4.7. The SAT has a mean of 1010 and a standard deviation of 174.5. Who did better?

Carrie:

$$z = \frac{31 - 21.1}{4.7} = 2.11$$

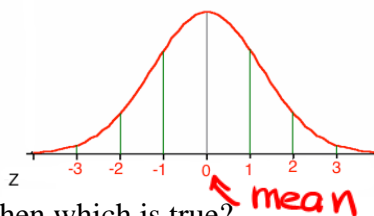
Cindy:

$$z = \frac{1390 - 1010}{174.5} = 2.18$$



Carrie or Cindy

The **standard normal distribution** is the normal distribution with $N(\mu, \sigma) = N(0, 1)$:



If the normal curve is symmetric then which is true?

a. Mean = Median

b. Mean > Median

c. Mean < Median

What can be said about the positive z-scores and the negative z-scores?



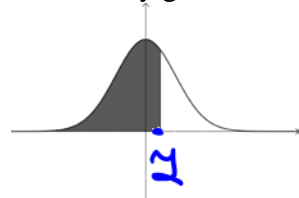
Positive z-scores lie to the right of the mean.



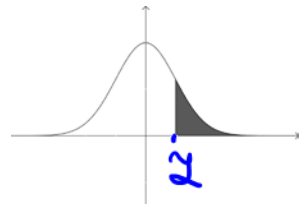
Negative z-scores lie to the left of the mean.

The next thing we'll want to do is to find some probabilities given the standard normal curve. Table A in the appendix of the book can help, but using R is a bit easier. Commands follow...

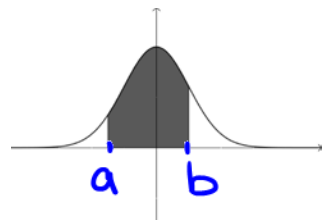
R will only give us area to the left of a value, i.e. $P(Z < z)$. Command: `pnorm(z)`



To calculate area to the right of a number, $P(Z > z)$, command: `1 - pnorm(z)`



To calculate area between two numbers, $P(a < Z < b)$, command: `pnorm(b) - pnorm(a)`



Example 3: Use R to find the following probabilities.

a. $P(Z \leq -1.06)$

Command:

`pnorm(-1.06)`

Answer:

0.1446

b. $P(Z > 1.78)$

Command:

`1-pnorm(1.78)`

Answer:

.0375

c. $P(-1.03 < Z < 1)$

`pnorm(1) - pnorm(-1.03)`

.6898

Command:

Answer:

If we want to use the table for probabilities and are not given z , we must compute the z -score

using the formula on page one: $z = \frac{x - \mu}{\sigma}$

normal $\rightarrow \mu, \sigma$

Example 4: If X has distribution $N(100, 15)$, standardize X and use R to find $P(X > 105)$.

st. normal

$\checkmark P\left(Z > \frac{105 - 100}{15}\right) = P(Z > .33)$

Command:

Answer:

`1-pnorm(.33)`

OR

`1-pnorm(105, 100, 15)`

.3694

Now, let's suppose we know the percentile rank or the probability and want to find the corresponding z -score.

We can use Table A and look up the percentile (remember, it shows the area to the left) or we can use the R commands:

- $P(Z < c) = p$, command: `qnorm(p)`
- $P(Z > c) = p$, command: `qnorm(1 - p)`
- $P(-c < Z < c) = p$, command: `qnorm((p+1)/2)`

?

Example 5: Find the value of c so that:

a. $P(Z < c) = 0.7704$

Command:

`qnorm(.7704)`

Answer:

`.7402`

b. $P(Z > c) = 0.006$

Command:

`qnorm(1 - .006)`

Answer:

`2.5121`

c. $P(-c < Z < c) = 0.966$

Command:

`qnorm($\frac{0.966 + 1}{2}$)`

Answer:

`2.1201`