

Vectors, Matrices and Systems of Equations

See Chapter 5 in the online text
and the related videos

Note: The midterm exam is scheduled in **110 CBB**. Make sure you have used the online scheduler to select either Friday from 2-5pm or Saturday from 9-noon. A Laplace transform formula sheet will be provided. No notes or calculators will be permitted.

Open EMCF05

Systems of Linear Equations

2 equations
3 unknowns

$$\begin{cases} 2x - 3y + z = -1 \\ x + y - 3z = 2 \end{cases}$$

x, y, z

2 equations
2 unknowns

$$\begin{cases} 2x - 5y = 1 \\ x + 3y = 0 \end{cases}$$

x, y

3 equations
3 unknowns

$$\begin{cases} 3x + 2y - z = 1 \\ 2x - y + 2z = 0 \\ -y + 5z = 1 \end{cases}$$

x, y, z

3 equations
2 unknowns

$$\begin{cases} x - 4y = -1 \\ -x + 2y = 3 \\ x - y = 2 \end{cases}$$

x, y

m equations
n unknowns

$$\begin{cases} a_{1,1}x_1 + a_{1,2}x_2 + \dots + a_{1,n}x_n = b_1 \\ a_{2,1}x_1 + a_{2,2}x_2 + \dots + a_{2,n}x_n = b_2 \\ \vdots \\ a_{m,1}x_1 + a_{m,2}x_2 + \dots + a_{m,n}x_n = b_m \end{cases}$$

$a_{i,j}$ and b_j are known. x_i are unknowns.

Question: What is a "solution" to one of these systems?

A: A collection of values for the unknowns that makes the equations true.

$$\begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

ex. $\begin{cases} x + y = 1 \\ x - y = 2 \end{cases} \xrightarrow{\text{Add eqns}} \boxed{2x = 3} \Rightarrow \begin{cases} x = \frac{3}{2} \\ y = -\frac{1}{2} \end{cases}$

Solution: $\boxed{\begin{matrix} x = \frac{3}{2} \\ y = -\frac{1}{2} \end{matrix}}$ One solution.

$$\begin{array}{l} \begin{array}{c} \curvearrowright \\ \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 3/2 \\ -1/2 \end{pmatrix} \end{array} \\ \hline \text{Note: } \begin{pmatrix} x + y = 1 \\ x - y = 2 \end{pmatrix} \leftrightarrow \begin{pmatrix} 1 & 1 & 1 \\ 1 & -1 & 2 \end{pmatrix} \xrightarrow{\substack{\text{Added} \\ \text{Row 1} \\ \text{and} \\ \text{Row 2}}} \begin{pmatrix} 1 & 1 & 1 \\ 2 & 0 & 3 \end{pmatrix} \begin{array}{l} \curvearrowright \\ x + y = 1 \\ \curvearrowright \\ 2x = 3 \end{array} \end{array}$$

Terminology

A system of linear equations is **consistent** if and only if

it has at least one solution.

A system of linear equations is **inconsistent** if and only if

it does not have a solution.

The Truth: A linear system of equations has either 0, 1 or infinitely many solutions.

0 solution

1 solution

Infinitely many solutions

Why? It all boils down to 2 equations and 2 unknowns.
Generic:
$$\begin{cases} ax + by = c \\ dx + ey = f \end{cases}$$
 a, b, c, d, e, f known.
Geometrically: 2 lines.

A solution is a point of intersection.

- Possibilities:
1. 2 non-parallel lines. One point of intersection.
 2. 2 distinct parallel lines. No solution
 3. 2 identical parallel lines. Infinitely many sol's. 4

The Matrix Form

($Au = b$, associated with a linear system)

$$\begin{aligned} -2x + 3y + z &= 1 \\ 3x - 2y + 4z &= -2 \\ y - 3z &= 6 \end{aligned}$$

$$\begin{pmatrix} -2 & 3 & 1 \\ 3 & -2 & 4 \\ 0 & 1 & -3 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 \\ -2 \\ 6 \end{pmatrix}$$

unknown column vector (pointing to $\begin{pmatrix} x \\ y \\ z \end{pmatrix}$)
coef. matrix for the system (under the first matrix)
rhs vector (under the second matrix)

General linear system

$$\begin{aligned} a_{1,1}x_1 + a_{1,2}x_2 + \dots + a_{1,n}x_n &= b_1 \\ a_{2,1}x_1 + a_{2,2}x_2 + \dots + a_{2,n}x_n &= b_2 \\ &\vdots \\ a_{m,1}x_1 + a_{m,2}x_2 + \dots + a_{m,n}x_n &= b_m \end{aligned}$$

$$\begin{pmatrix} a_{1,1} & a_{1,2} & \dots & a_{1,n} \\ \vdots & \vdots & & \vdots \\ a_{m,1} & a_{m,2} & \dots & a_{m,n} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

m x n (under the first matrix)
unknown vector (under the second matrix)
rhs vector (under the third matrix)

The Augmented Matrix

(associated with a linear system)

$$\begin{aligned} -2x + 3y + z &= 1 \\ 3x - 2y + 4z &= -2 \\ y - 3z &= 6 \end{aligned}$$

$$\leftrightarrow \left(\begin{array}{ccc|c} -2 & 3 & 1 & 1 \\ 3 & -2 & 4 & -2 \\ 0 & 1 & -3 & 6 \end{array} \right)$$

$$\begin{aligned} a_{1,1}x_1 + a_{1,2}x_2 + \cdots + a_{1,n}x_n &= b_1 \\ a_{2,1}x_1 + a_{2,2}x_2 + \cdots + a_{2,n}x_n &= b_2 \\ &\vdots \\ a_{m,1}x_1 + a_{m,2}x_2 + \cdots + a_{m,n}x_n &= b_m \end{aligned}$$

$$\left(\begin{array}{cccc|c} a_{1,1} & a_{1,2} & \cdots & a_{1,n} & b_1 \\ a_{2,1} & a_{2,2} & \cdots & a_{2,n} & b_2 \\ \vdots & \vdots & & \vdots & \vdots \\ a_{m,1} & a_{m,2} & \cdots & a_{m,n} & b_m \end{array} \right)$$

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$$-3x + 10y + 4z = 1$$

$$-2x + 7y + 4z = 2$$

$$4x - 9y + 11z = 15$$

$$\begin{pmatrix} -3 & 10 & 4 & 1 \\ -2 & 7 & 4 & 2 \\ 4 & -9 & 11 & 15 \end{pmatrix}$$

4. Give the (2,3) entry in the augmented matrix for the system.

3. Give the number of columns in the coefficient matrix for the system.

entry in the 2nd row and 3rd column.

Using Row Operations To Solve Linear Systems

3 Elementary Row Operations: *Operations on the augmented matrix*
(The basis for all modern computer code used to solve linear systems of equations.)

1. Multiply a row by a non zero scalar.
(corres. to multiplying an equation by the non zero scalar)
 $\alpha R_i \rightarrow R_i, \alpha \neq 0$
2. Swap 2 rows
(corres. to swapping 2 equations.)
 $R_i \leftrightarrow R_j$
3. Replace row j with a scalar times Row i plus Row j .
 $\alpha R_i + R_j \rightarrow R_j$

Elementary row operations preserve the solutions of a linear system of equations.

Example

Use elementary row operations to solve:

$$3x + 5y + 8z = 6$$

$$-x - 3y - z = 1$$

$$x + 2y + 2z = -2$$

1. write the augmented matrix.

$$\left(\begin{array}{ccc|c} 3 & 5 & 8 & 6 \\ -1 & -3 & -1 & 1 \\ 1 & 2 & 2 & -2 \end{array} \right)$$

$R_1 \leftrightarrow R_3$

$$\left(\begin{array}{ccc|c} 1 & 2 & 2 & -2 \\ -1 & -3 & -1 & 1 \\ 3 & 5 & 8 & 6 \end{array} \right)$$

use to kill

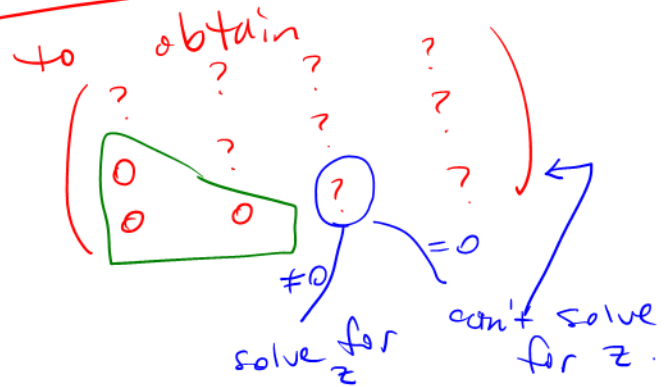
$$\begin{aligned} R_1 + R_2 &\rightarrow R_2 \\ -3R_1 + R_3 &\rightarrow R_3 \end{aligned}$$

$$\left(\begin{array}{ccc|c} 1 & 2 & 2 & -2 \\ 0 & -1 & 1 & -1 \\ 0 & -1 & 2 & 12 \end{array} \right)$$

now make this zero

by using Row 2.

Strategy: use ERO



$$-R_2 + R_3 \rightarrow R_3$$

$$\begin{array}{ccc} 1 & 2 & 2 \\ 0 & -1 & 1 \\ 0 & 0 & 1 \end{array}$$

Goal accomplished.

$$\begin{array}{l} -2 \rightarrow x + 2(14) + 2(13) = -2 \\ \rightarrow x = -56 \\ -1 \rightarrow -y + 13 = -1 \Rightarrow y = 14 \\ 13 \rightarrow z = 13 \end{array}$$

Solution:

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -56 \\ 14 \\ 13 \end{pmatrix}$$

We have ONE solution!!

My augmented matrix is

3, 5, 8, 6;

-1, -3, -1, 1;

1, 2, 2, -2;

R1 \leftrightarrow R2 gives

-1, -3, -1, 1;

3, 5, 8, 6;

1, 2, 2, -2;

(3)R1 + (1)R2 \rightarrow R2 gives

-1, -3, -1, 1;

0, -4, 5, 9;

1, 2, 2, -2;

(1)R1 + (1)R3 \rightarrow R3 gives

-1, -3, -1, 1;

0, -4, 5, 9;

0, -1, 1, -1;

R2 \leftrightarrow R3 gives

-1, -3, -1, 1;

0, -1, 1, -1;

0, -4, 5, 9;

(-4)R2 + (1)R3 \rightarrow R3 gives

-1, -3, -1, 1;

0, -1, 1, -1;

0, 0, 1, 13;

(-1)R3 + (1)R2 \rightarrow R2 gives

-1, -3, -1, 1;

0, -1, 0, -14;

0, 0, 1, 13;

(1)R3 + (1)R1 \rightarrow R1 gives

-1, -3, 0, 14;

0, -1, 0, -14;

0, 0, 1, 13;

(-3)R2 + (1)R1 \rightarrow R1 gives

-1, 0, 0, 56;

0, -1, 0, -14;

0, 0, 1, 13;

(-1)R1 \rightarrow R1 gives

1, 0, 0, -56;

0, -1, 0, -14;

0, 0, 1, 13;

(-1)R2 \rightarrow R2 gives

1, 0, 0, -56;

0, 1, 0, 14;

0, 0, 1, 13;

Therefore, my solution is $(x,y,z) = (-56,14,13)$.

We can also do this in one fell swoop with the RREF command.

The augmented matrix is

3, 5, 8, 6;

-1, -3, -1, 1;

1, 2, 2, -2;

The rref of this matrix is

1, 0, 0, -56;

0, 1, 0, 14;

0, 0, 1, 13;

Therefore, the solution is

$(x,y,z) = (-56,14,13)$.

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$$A = \begin{pmatrix} -1 & 2 & 3 \\ 1 & 0 & -2 \\ 1 & 1 & 6 \end{pmatrix}$$

-8

3. What is the (2,3) entry in the matrix obtained by performing the elementary row operation $-2R_1 + R_2 \rightarrow R_2$ on the matrix A ?

3

4. What is the (2,3) entry in the matrix obtained by performing the elementary row operation $R_1 \leftrightarrow R_2$ on the matrix A ?

-6

5. What is the (2,3) entry in the matrix obtained by performing the elementary row operation $3R_2 \rightarrow R_2$ on the matrix A ?

Example

Use elementary row operations to solve:

$$3x + 5y + 8z = 6$$

$$-x - 3y - z = 1$$

$$2x + 2y + 7z = 7$$

Aug. Matrix:

$$\begin{pmatrix} 3 & 5 & 8 & 6 \\ -1 & -3 & -1 & 1 \\ 2 & 2 & 7 & 7 \end{pmatrix}$$

$$R_2 \leftrightarrow R_1$$

$$\begin{pmatrix} -1 & -3 & -1 & 1 \\ \boxed{3} & 5 & 8 & 6 \\ 2 & 2 & 7 & 7 \end{pmatrix}$$

use R_1 to zero-out 3 and 2.

$$3R_1 + R_2 \rightarrow R_2$$

$$2R_1 + R_3 \rightarrow R_3$$

$$\begin{pmatrix} -1 & -3 & -1 & 1 \\ 0 & -4 & 5 & 9 \\ 0 & -4 & 5 & 9 \end{pmatrix} \leftarrow \begin{array}{l} \text{The same} \\ \leftarrow \end{array}$$

$$-R_2 + R_3 \rightarrow R_3 \begin{pmatrix} -1 & -3 & -1 & 1 \\ 0 & -4 & 5 & 9 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

\leftarrow ok
b/c $0=0$.

Solve:

$$-4y + 5z = 9 \Rightarrow y = \frac{5}{4}z - \frac{9}{4}$$

$$-x - 3 \left(\frac{5}{4}z - \frac{9}{4} \right) - z = 1$$

$$-x = \frac{15}{4}z - \frac{27}{4} + z + 1$$

i.e.

$$x = -\frac{19}{4}z + \frac{23}{4}$$

Treat z like a parameter t .

Sol'n:

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -\frac{19}{4}t + \frac{23}{4} \\ \frac{5}{4}t - \frac{9}{4} \\ t \end{pmatrix}$$

t is a real number.

$$t \in \mathbb{R}$$

Note:

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = t \begin{pmatrix} -19/4 \\ 5/4 \\ 1 \end{pmatrix} + \begin{pmatrix} 23/4 \\ -9/4 \\ 0 \end{pmatrix}$$

point on the line

direction vector for the line

param for a line in 3-space

Infinitely many sol'ns. We get a different solution for every different value of t .

Example

Use elementary row operations to solve:

$$3x + 5y + 8z = 6$$

$$-x - 3y - z = 1$$

$$2x + 2y + 7z = 2$$

$$\begin{pmatrix} 3 & 5 & 8 & 6 \\ -1 & -3 & -1 & 1 \\ 2 & 2 & 7 & 2 \end{pmatrix} \xrightarrow{R_1 \leftrightarrow R_2} \begin{pmatrix} -1 & -3 & -1 & 1 \\ \boxed{3} & 5 & 8 & 6 \\ 2 & 2 & 7 & 2 \end{pmatrix}$$

$3R_1 + R_2 \rightarrow R_2$
 $2R_1 + R_3 \rightarrow R_3$

$$\begin{pmatrix} -1 & -3 & -1 & 1 \\ 0 & -4 & 5 & 9 \\ 0 & -4 & 5 & 4 \end{pmatrix}$$

$-R_2 + R_3 \rightarrow R_3$

$$\begin{pmatrix} -1 & -3 & -1 & 1 \\ 0 & -4 & 5 & 9 \\ \boxed{0} & \boxed{0} & \boxed{0} & \boxed{-5} \end{pmatrix}$$

Trouble! $0 = -5$
no solution !!

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6. Give the value of y associated with the solution to

$$\begin{aligned}x + y &= -1 \\y + 3z &= 1 \\x - 4z &= 1\end{aligned}$$

Aug. matrix

$$\begin{pmatrix} 1 & 1 & 0 & -1 \\ 0 & 1 & 3 & 1 \\ 1 & 0 & -4 & 1 \end{pmatrix}$$

 $-R_1 + R_3 \rightarrow R_3$

$$\begin{pmatrix} 1 & 1 & 0 & -1 \\ 0 & 1 & 3 & 1 \\ 0 & -1 & -4 & 2 \end{pmatrix}$$

 $R_2 + R_3 \rightarrow R_3$

$$\begin{pmatrix} 1 & 1 & 0 & -1 \\ 0 & 1 & 3 & 1 \\ 0 & 0 & -1 & 3 \end{pmatrix} \begin{array}{l} \rightarrow y + 3(-3) = 1 \\ \rightarrow y = 10 \\ \rightarrow z = -3 \end{array}$$

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7. Determine the value for h so that the system below is not consistent.

Sorry 😊

I wait + grade this.

→ no solution

use 999 for infinity

$$\begin{cases} x + y - 3z = -1 \\ 3x + 4y - hz = 2 \end{cases}$$

8. Give the number of solutions to $\begin{pmatrix} -1 & 2 \\ 1 & 3 \end{pmatrix} x = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$.

$$\begin{cases} -x_1 + 2x_2 = 1 \\ x_1 + 3x_2 = 1 \end{cases}$$

1

$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$

9. Give the number of solutions to

0

$$\begin{pmatrix} 1 & 1 & 3 \\ -1 & 1 & -1 \\ 0 & 2 & 2 \end{pmatrix} x = \begin{pmatrix} 4 \\ 3 \\ 2 \end{pmatrix}$$

$$\begin{cases} x_1 + x_2 + 3x_3 = 4 \\ -x_1 + x_2 - x_3 = 3 \\ 2x_2 + 2x_3 = 2 \end{cases}$$

$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$

Aug. matrix $\begin{pmatrix} 1 & 1 & 3 & -1 \\ 3 & 4 & -h & 2 \end{pmatrix}$

$-3R_1 + R_2 \rightarrow R_2$

$$\begin{pmatrix} 1 & 1 & 3 & -1 \\ 0 & 1 & 9-h & 5 \end{pmatrix}$$

There is no value of h that causes trouble!

Aaron says ~~$h \neq 0$~~ is trouble. Let's see

inf solns.

$$\begin{aligned} y + z &= 5 & y &= -z + 5 \\ x + (-z + 5) - 3z &= -1 & x &= 4z - 6 \end{aligned}$$

$$y = (h-9)z + 5$$

$$x + [(h-9)z + 5] - 3z = -1$$

$$x = (12-h)z - 6$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} (12-h)z - 6 \\ (h-9)z + 5 \\ z \end{pmatrix}$$

Inf. many sol's
regardless of
the value of
h.

Matrix Multiplication

Definitions:

Vectors:

Dot product of two vectors:

See Tuesday's
video

If A is an $m \times k$ matrix and B is a $k \times n$ matrix, then AB is defined, and **the product AB** is a $m \times n$ matrix. The entry in row i and column j of AB is given by the dot product of row i of A with column j of B.

Properties:

Special Matrices: Zero and Identity

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$$\begin{pmatrix} 1 & 1 & 3 \\ -1 & 1 & -1 \\ 0 & 2 & 2 \end{pmatrix} x = \begin{pmatrix} 4 \\ 3 \\ 2 \end{pmatrix}$$

Aug. Matrix

$$\left(\begin{array}{ccc|c} 1 & 1 & 3 & 4 \\ -1 & 1 & -1 & 3 \\ 0 & 2 & 2 & 2 \end{array} \right)$$

$R_1 + R_2 \rightarrow R_2$

$$\left(\begin{array}{ccc|c} 1 & 1 & 3 & 4 \\ 0 & 2 & 2 & 7 \\ 0 & 2 & 2 & 2 \end{array} \right)$$

$$\begin{cases} 2y + 2z = 7 \\ 2y + 2z = 2 \end{cases}$$

No Solution!

Examples:

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10. Give the (3,2) entry in the product

$$\begin{pmatrix} -1 & 2 \\ 1 & 3 \\ -2 & 4 \end{pmatrix} \begin{pmatrix} 2 & -4 \\ 1 & -5 \end{pmatrix}$$

Invertible Matrices

Definition:

An $n \times n$ matrix A is invertible if and only if there is an $n \times n$ matrix B so that $AB = I_{n \times n}$

Incredibly, in this case, it can be shown that we also get $BA = I_{n \times n}$.

When this happens, the matrix B is referred to as the inverse of the matrix A , and we write $A^{-1} = B$.

See the
video-

Finding the inverse of a matrix is MUCH different than finding the inverse of a number. Also, there are nonzero matrices that do not have inverses!!

Spoiler Alert!!! The matrices that have inverses are exactly the matrices that have nonzero determinants.

Solving $Ax = b$ when A is invertible:

Computing the Inverse of an Invertible Matrix A

Using RREF:

$$\begin{array}{c} \text{do} \\ \text{elementary} \\ \text{row} \\ \text{operations} \end{array} \quad (A \quad \vdots \quad I_n) \longrightarrow (I_n \quad \vdots \quad A^{-1})$$

This process is possible if and only if A is invertible.

In other words, A is invertible if and only if you can turn A into $I_{n \times n}$ using elementary row operations. AND, this is possible, if and only if you can use elementary row operations to get all zeros below the diagonal of A with nonzero entries on the diagonal of A .

Let A be the coefficient matrix for the linear system $\begin{pmatrix} 3x + 5y + 8z = 6 \\ -x - 3y - z = 1 \\ x + 2y + 2z = -2 \end{pmatrix}$.

Determine if A is invertible, and if so, use A^{-1} to solve the linear system.

Let A be the coefficient matrix for the linear system $\begin{pmatrix} 3x + 5y + 8z = 6 \\ -x - 3y - z = 1 \\ 2x + 2y + 7z = 7 \end{pmatrix}$.

Determine if A is invertible, and if so, use A^{-1} to solve the linear system.

Important: For large systems, you would never use the inverse of a matrix to solve the system. WHY? Because it takes the same number of computations to find the inverse of an $n \times n$ matrix as it takes to solve n systems (unless the matrix has some special structure).

In general, elementary row operations are always used to solve systems.

The Truth!!!! A random $n \times n$ matrix will have a VERY nasty looking inverse.