## DOCUMENTATION

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## 1 Exporting Data from Brain Vision

Data from the Brain Vision software can be exported as ASCII files ( created as ".dna" files).

# 2 Loading the Exported Data and creating a Data matrix

Once the data has been exported as a .dna file , it can be loaded into MATLAB for processing . First of all , it is necessary to change the MATLAB directory to the directory where the files are located. This is done by using the cd command :



On my computer, all the files (data and MATLAB programs ) are stored in the folder *Functions* on the *Desktop*. Writing *ls* lists all the files in the current directory . Writing *ls* \*.*dna* lists all the files with an extension .*dna* . MATLAB programs have an extension of .*m*. So typing *ls* \*.*m* will list all the MATLAB programs in the current directory .

Now, to load the data exported from the Brain Vision Software into MATLAB, I wrote a program called *load\_data.m*. The syntax for this program is :

 $C = load\_data(filename);$ 

The output C is the data from the .dna file . As an example , the file '11.07.dna' can be loaded by the following command :

 $C = load\_data('11.07.dna');$ 

Note that this might take some time since these files are quite large.

# 3 Reading in the data and creating a data matrix

Once the data has been loaded , the variable C should appear in the list of variables in the workspace In order to read data from a variable time window the command is :

```
X\_original = read\_data(a1, a2, s, m, n, C);
```

where a1=x coordinate of the upper left corner of the space window , a2=y coordinate of the upper left corner of the space window , s = size of the window, m=initial time , n=final time , C= loaded data from the previous step . For example , suppose we wanted to read in the entire image for 700 frames . We would then write:

 $X_{original} = read_{data}(1, 1, 99, 1, 700, C);$ 

X\_original is the data matrix and contains the original dF/F values.

## 4 Viewing the data matrix

The data matrix can be viewed by typing :

```
show\_image(X\_original)
```

The resultant output looks like :



There appears to be a minor ripple at around frame 280 and then a major one at about frame 520 .

### 5 Performing a Singular Value Decomposition

A singular value decomposition and subsequently retaining the principal components can be done by running the following command:

 $Xrecon = perform\_svd(X, M);$ 

where X is a data matrix and M is the number of principal components to retain.As an example, we can do :

 $Xrecon = perform\_svd(X\_original, 10);$ 

The output can be viewed by calling  $show\_image(Xrecon)$  and looks like :



This is a denoising process .

# 6 Filtering the data

Low pass filtering can be performed by calling :

 $X filt = filter_data(X, Fpass);$ 

where Fpass is the cut-off frequency. Only frequencies below Fpass are allowed to pass through. For example, we can low pass filter the data with a cut-off frequency of 100Hz. This should allow slowly varying trends to become visible. In order to prevent the wave from affecting how the filtered data looks, we consider data only up to time 270.

$$\begin{split} X2 &= read\_data(1, 1, 99, 1, 270, C); \\ Xfilt &= filter\_data(X2, 100); \end{split}$$

The result looks like :



# 7 Plotting the mean activity

The mean activity can be plotted as a function of time by using:

 $R = plot\_mean(X, a, b);$ 

where X is the data matrix . a is the initial time and b is the final time . As an example :if we plot the mean activity of Xfilt as computed in the previous step we see the following :



This shows a steady increase in activity as the time of the ripple approaches. If we plot the mean activity of the original data by using the following command :

 $R = plot\_mean(X\_original, 1, 270);$ 

we see :



which appears to be a noisy version of the previous graph.

## 8 Spatial correlation Maps

The spatial correlation map can be computed by using the command :

 $R = spatial\_correlation(X);$ 

where X is the data matrix. To look at the spatial correlation between pixels before the ripple (from frame 1 to frame 270), we first select a subset of the image. Note that , calculating the spatial correlation between *all* the pixels is computationally very intensive and in general my computer runs out of memory

 $X\_subset = read\_data(50, 50, 20, 1, 270, C);$  $R1 = spatial\_correlation(X\_subset)$ 

The spatial correlation map then looks like :

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										0.8
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300						4				
250										0.4
200									-	0.2
150										
100										U
50	1									-0.2
	50	100	150	200	250	300	350	400		

## 9 Temporal Correlation Maps

The temporal correlation map can be computed by using :

 $R = temporal\_correlation(X);$ 

where X is the data matrix. To look at the temporal correlations and to see the phenomena after the wave , we read in a subset of the image but look at the data over a long period of time till frame 700.

 $X\_subset = read\_data(50, 50, 20, 1, 700, C);$  $R2 = temporal\_correlation(X\_subset)$ 

The result looks like :

700		Ne sta					1	1
600			4			120		-0.8
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300			1					-0
								-0.2
200								-0.4
100	, '							-0.6
1								-0.8
	100	200	300	400	500	600	700	-0.0

After the first minor ripple , there do not appear to any distincitive patterns whereas , after the 2nd major ripple , some interesting patterns can be observed. To look at only this section of the data , we read in the images from time frame 500 to 700 and then look at the temporal correlations.

> $X\_subset = read\_data(50, 50, 20, 500, 700, C);$  $R2 = temporal\_correlation(X\_subset)$

This looks like:



# 10 Phase Analysis

The phases of the pixels in the image can be evaluated by using the command :

[P, M] = phases(X);

where X is the data matrix. This will display a movie of the phase histogram as well as save the movie as a structure in the variable M.

 $[P, M] = phases(X\_original);$ 

Looking at the Phase histogram of the original data , produces 2 constant peaks superimposed on the histogram which makes it difficult to see how the histogram is actually behaving:



So, we perform a Singular Value Decomposition and then look at the histogram.

[P, M] = phases(Xrecon);

to observe the bi-modal distribution as well as the phase precession.



### 11 Circular variance

The circular variance is an indicator of how widely distributed the phases are . The circular variance as a function of time can be computed once the phase analysis has been performed. Having obtained the matrix P which is essentially the same as the data matrix with each pixel replaced by its corresponding phase, the circular variance is computed by calling :

 $R = circular\_variance(X);$ 

where X is the data matrix.

 $R\_circ = circular\_variance(X\_original);$ 

which produces:



There appears to be a dip in the circular variance before the first minor ripple. However, before the second major ripple the circular variance increases and then falls again which seems to indicate phase synchronization prior to the ripple.

## 12 Help for the functions

Typing

#### help function name;

in the MATLAB command window will display the syntax for all the functions described above. For example :

🗑 MATLAB 7.7.0 (R2008b)			
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New to MATLAB? Watch this <u>Video</u> , see <u>Demos</u> , or read <u>Getting Started</u> . X	1 🖬 🐿 🛍 🕷	📉 🔹 Stack: Base 👻	
<pre>&gt;&gt; help read_data USACE: Coordinate of Upper left corner of space window all coordinate of Upper left corner of space window cloriginal data OUTPUT ACCMENTS: Xoriginal : Data matrix Xoriginal(i,j) is the value of the jth pixel at time i &gt;&gt; help phases USACE : [P,M]=phases(Xoriginal) PephaseS(Xoriginal) PephaseS(Xoriginal) Inputs : Xoriginal : Data Matrix Outputs : Xoriginal : Data Matrix Outputs : Y(t,i)=Phases matrix , P(t,i) is the phase of the ith pixel at time t W is a structure containing the movie &gt;&gt; help circular_variance(X) INPUT ACCMENTS: X : X is the data matrix with X(t,i)= value of pixel i at time t OUTPUTACMENTS: R1: R1(t) is a vector containing the circular at each point of time t A: X : X is a vector containing the circular at each point of time t A: X : X is a vector containing the circular at each point of time t A: X : X is A vector containing the circular at each point of time t A: X : X is A vector containing the circular at each point of time t A: X is A vector containing the circular at each point of time t A: X is A vector containing the circular at each point of time t A: X is A vector containing the circular at each point of time t A: X is A vector containing the circular at each point of time t A: X is A vector containing the circular at each point of time t A: X is A vector containing the circular at each point of time t A: X is A vector contain the vector contain the vector contain time to the vector contain the vector c</pre>	Name ∠	Value	n Max
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